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Games Global Internship 2026/2027 For Graduate Graphic Designer

Description

The Graduate Graphic Designer position is part of the Games Global Graduate Programme 2025 in Durban, South Africa. This program offers graduates an immersive 12-month experience in the IT industry, particularly within the field of graphic design, providing a comprehensive platform for launching their careers.

The Games Global Graduate Programme is designed to offer experiential learning across a 12-month period, from January 2025 to December 2025. Graduates will undergo rigorous on-the-job training, aimed at equipping them with essential skills and knowledge in a dynamic work environment. Games Global, a leading supplier in the iGaming industry, collaborates with over 50 studio partners, offering graduates exposure to a vast portfolio of gaming titles. Upon program completion, successful candidates may be considered for permanent positions within the company. The program is situated in Durban, offering a competitive market salary.

Responsibilities

As a Graduate Graphic Designer, participants will engage in various core functions integral to graphic design at Games Global. The role involves contributing to Games Marketing by developing marketing assets for diverse games and branding materials. Specific tasks include assisting in digital design, creating presentations for stakeholders, participating in internal branding efforts, and conducting competitor research to understand the gaming landscape. Graduates will gain insight into the software development lifecycle from a marketing perspective, explore advanced game design, illustration, and animation, and collaborate with marketing services to address queries, ultimately presenting their methodologies and outcomes to key stakeholders.

Qualifications

Applicants must be either graduates or final-year students with an academic average of 70% or higher. Eligibility is limited to South African citizens under the age of 35. Candidates should demonstrate a keen interest in the gaming industry and a willingness to learn new technologies. Proficiency in Adobe Creative Cloud, particularly Photoshop, InDesign, and Illustrator, is required, while experience with Premiere Pro and After Effects is advantageous. Suitable qualifications include a BA in Visual Communication, Graphic Design, Multimedia in Digital Visual Arts, Game Design, or related creative fields.

Job Benefits

The program offers participants the opportunity to develop practical skills in a professional setting, enhancing their career prospects. Participants will receive comprehensive training and mentorship, with potential pathways to permanent roles within Games Global.

How To Apply?

Interested candidates are encouraged to submit their applications via the provided contact information: Applicants should ensure they meet all eligibility criteria and include necessary documentation to support their application.

Hiring organization

Games Global

Employment Type

Intern

Duration of employment

12 months

Industry

IT Services and IT Consulting Internships

Job Location

Durban, KwaZulu-Natal, South Africa, 4001, Durban, KwaZulu-Natal, South Africa

Working Hours

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Date posted

December 1, 2024

Valid through

31.12.2026

